4-H Western Heritage Shooting

Shooter's Responsibilities Safety Rules and Practices

All 4-H rules apply.

General Rules:

- 1. The Range Officer (Timer Operator) is considered the boss of the stage.
- 2. Eye and hearing protection must be worn at all times by all at the range (spectators).
- 3. Always point your muzzle in a safe direction.
- 4. Long guns must have actions open muzzle up when carrying.
- 5. Sidearms and rifles once loaded will remain on the loading table until you are called to shoot.
- 6. Shotguns are always staged empty.
- 7. Rifles are staged with hammer down on an empty chamber.
- 8. Handguns are always carried with hammer down on an empty chamber.
- 9. A shooter cannot move from one place to another with a firearm loaded or unloaded while shooting the stage.
- 10. Remember the 170 degree rule.
- 11. Discharging a firearm off the firing line could result in a match DQ.
- 12. Ammunition dropped during shooting is considered dead.
- 13. A dropped unloaded gun will result in a stage DQ. A dropped loaded gun will result in a match DQ.
- 14. Watch for squib loads. Cease firing and allow range officer to inspect the firearm at the unloading table.
- 15. When you have finished shooting, you will take all guns to the Unloading Table to be cleared under supervision.
- 16. When a Cold Range is called, no one is to handle a gun.
- 17. In the event of an emergency cease-fire, the shooter will point the gun in hand downrange in a safe direction and allow the range officer take control of the firearms as soon as safely possible.
- 18. We are all considered Safety Officers. If you see someone breaking a rule, politely inform a range official.
- 19. Anyone observing a major safety violation may call a ceasefire.