

Working Hunter Score Sheet

Score

- 90 - 100 An excellent performer and good mover that jumps the entire course with cadence, balance and style.
- 80-89 A good performer that jumps all fences reasonably well, an excellent performer that commits one or two minor faults.
- 70-79 The average, fair mover that makes no serious faults, but lacks the style cadence and good balance of the scoper horses; the good performer that makes a few minor faults
- 60-69 Poor movers that make minor mistakes; cross canter, fair or average movers that have one or two poor fences but no major faults or disobediences.

- 50-59 A horse that commits one major fault, a refusal, trot or drops a leg.
- 30-49 A horse that commits two or more major faults, including front or hind knock downs and refusals, or jumps in a manner that otherwise endangers the horse and/or rider.
- 10-29 A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

Eliminations

Total of 3 disobediences which can include: refusal, stop, run-out, extra circle. Jumping obstacle before it is reset, Bolting from arena, off course, deliberately addressing an obstacle, fall of horse and/or rider (horse is considered to have fallen when shoulder and haunch on the same side touch ground), failure to trot small circle at completion for soundness.

Event: _____ Date: _____

Class: _____

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Entry Number	1	2	3	4	5	6	7	8	9	10	Way of Going	Comments	Final Score
106	-1/2	0	0	+1/2	-1/2	-1	-1						64 1/2
141	0	-1/2	0	+1/2	-1/2	-1/2	-1/2						65 1/2
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107	0	-1/2	+1/2	0	+1/2	-1/2	-1/2						69 1/2
138	0	0	0	-1/2	+1/2	-1/2	-1/2						69

Judge's Signature: _____